# ernitec







INSTRUCTION MANUAL Ver 1.0

(3810-0132D)

Indoor Mini Speed Dome Camera Series



**RISK OF ELECTRIC** SHOCK DO NOT OPEN



**CAUTION:** TO REDUCE THE RISK OF ELECTRICAL SHOCK, DO NOT OPEN COVERS.

NO USER SERVICEABLE PARTS INSIDE.

REFER SERVICING TO QUALIFIED SERVICE PERSONAL.



This lightning flash with arrowhead symbol is intended to alert the user to the presence of un-insulated "dangerous voltage" within the product's enclosure that may be of sufficient magnitude to constitute a risk of electric shock to persons.



This exclamation point symbol is intended to alert the user to the presence of important operating and maintenance (servicing) instructions in the literature accompanying the appliance.

**WARNING:** TO PREVENT THE RISK OF FIRE OR ELECTRIC SHOCK HAZARD, DO NOT EXPOSE THIS CAMERA TO RAIN OR MOISTURE.

# **Important Safeguard**

### 1. Read Instructions

Read all of the safety and operating instructions before using the product.

### 2. Retain Instructions

Save these instructions for future reference.

### 3. Attachments/Accessories

Do not use attachments or accessories unless recommended by the appliance manufacturer as they may cause hazards, damage product and void warranty.

### 4. Water and Moisture

Do not use this product near water or moisture.

### 5. Installation

Do not place or mount this product in or on an unstable or improperly supported location. Improperly installed product may fall, causing serious injury to a child or adult, and damage to the product. Use only with a mounting device recommended by the manufacturer, or sold with the product. To insure proper mounting, follow the manufacturer's instructions and use only mounting accessories recommended by manufacturer.

### 6. Power source

This product should be operated only from the type of power source indicated on the marking label.

### **Precautions**

# ■ Operating

- Before using, make sure power supply and others are properly connected.
- While operating, if any abnormal condition or malfunction is observed, stop using the camera immediately and then contact your local dealer.

### ■ Handling

- Do not disassemble or tamper with parts inside the camera.
- Do not drop or subject the camera to shock and vibration as this can damage camera.
- Care must be taken when you clean the clear dome cover. Especially, scratch and dust will ruin your quality of camera.

# ■ Installation and Storage

- Do not install the camera in areas of extreme temperature, which exceed the allowable range.
- Avoid installing in humid or dusty places.
- Avoid installing in places where radiation is present.
- Avoid installing in places where there are strong magnetic fields and electric signals.
- Avoid installing in places where the camera would be subject to strong vibrations.
- Never expose the camera to rain and water.

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### **Features**

# Camera Specifications

- CCD Sensor : 1/4" Interline Transfer CCD
- Zoom Magnification : x10 Optical Zoom, x10 Digital Zoom (Max. ×100 Zoom) → x10 Zoom Model
- Day & Night Function
- Various Focus Mode : Auto-Focus / Manual Focus / Semi-Auto Focus.
- Independent & Simultaneous Camera Characteristic Setup in Preset operation

### ■ Powerful Pan/Tilt Functions

- Max. 360°/sec high speed Pan/Tilt Motion
- Using Vector Drive Technology, Pan/Tilt motions are accomplished in a shortest path. As a result, time to target view is reduced dramatically and the video on the monitor is very natural to watch.
- For jog operation using a controller, since ultra slow speed 0.05°/sec can be reached, it is very easy to locate
  camera to desired target view. Additionally it is easy to move camera to a desired position with zoomproportional pan/tilt movement.

### ■ Preset, Pattern, Swing, Group, Privacy Mask and More...

- Max. 127 Presets are assignable and characteristics of each preset can be set up independently, such as White Balance, Auto Exposure, Label and so on.
- Max. 8 set of Swing action can be stored. This enables to move camera repetitively between two preset positions with designated speed.
- Max. 4 of Patterns can be recorded and played back. This enables to move camera to follow any trajectory
  operated by joystick as closely as possible.
- Max. 8 set of Group action can be stored. This enables to move camera repetitively with combination of Preset or Pattern or Swing. A Group is composed of max. 20 entities of Preset/Pattern/Swings.
- Privacy Masks are assignable, not to intrude on other's privacy. (4 Privacy Zones)

### ■ PTZ(Pan/Tilt/Zoom) Control

- With RS-485 communication, max. 255 of cameras can be controlled at the same time.
- Pelco-D or Pelco-P protocol can be selected as a control protocol in the current version of firmware.

# ■ OSD(On Screen Display) Menu

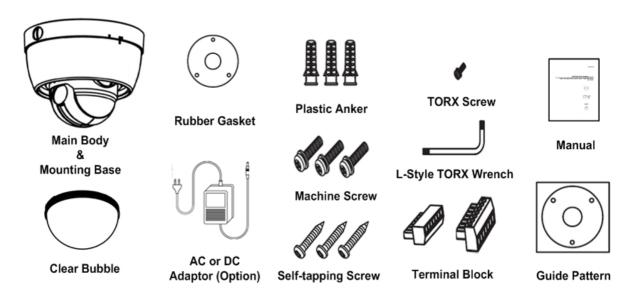
- OSD menu is provided to display the status of camera and to configure the functions interactively.
- The information such as Camera ID, Pan/Tilt Angle, Alarm Input and Preset can be displayed on screen.

### ■ Alarm I/O Functions

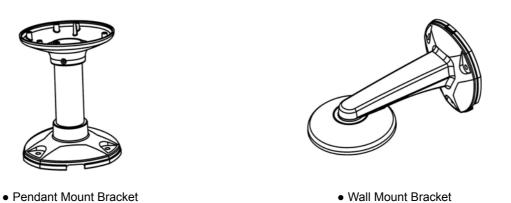
- 4 alarm sensor Inputs are available.
- To reject external electric noise and shock perfectly, alarm sensor Input is decoupled with photo coupler.
- The signal range of sensor input is from DC 5.0 to 12.0 volts to adopt various applications.
- If an external sensor is activated, camera can be set to move to the corresponding Preset position.

# **Product & Accessories**

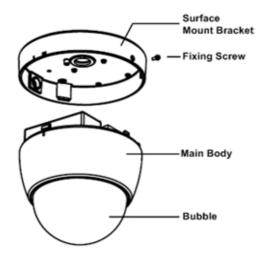
### ■ Product & Accessories



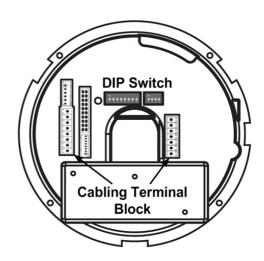
# ■ Options



**Parts Name & Functions** 







Back of Main Unit

Bubble Do not detach protection vinyl from the bubble before finishing all installation

process to protect the bubble from scratches or dust.

• Surface Mount Bracket This is used to install the camera directly on the ceiling. After separating this

cover first and then attach this directly to ceiling. Camera must be assembled at

the last stage.

• Fixing Screw Fixes main unit to surface mount bracket.

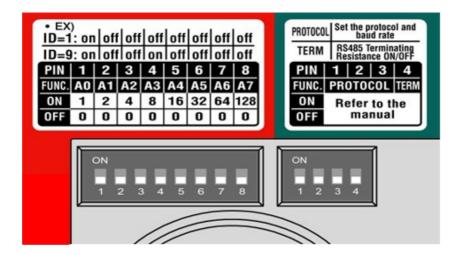
Cabling Terminal Block
 During installation, Power, Video, Communication, Alarm Input cables are

connected on to this cabling terminal block.

• DIP Switch Adjusts camera ID and protocols.

### **DIP Switch Setup**

Before you install the camera, you should set the DIP switches to configure the camera ID, communication protocol.



### ■ Camera ID Setup

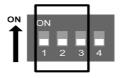


• ID number of camera is set using dip switch. The example is shown bellow.

Pin	1	2	3	4	5	6	7	8
ID Value	1	2	4	8	16	32	64	128
ex) ID=5	on	off	on	off	off	off	off	off
ex) ID=10	off	on	off	on	off	off	off	off

- The range of ID is 1~255. <u>Do not use 0 as camera ID</u>. Factory default of Camera ID is 1.
- If you want to control a certain camera, you must match the camera ID with Cam ID setting of DVR or Controller.

# **■** Communication Protocol Setup

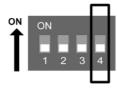


Select the appropriate Protocol with DIP switch combination.

	Switch State		
P0 (Pin 1)	P1 (Pin 2)	P3 (Pin 3)	Protocol
OFF	OFF	OFF	PELCO-D, 2400 bps
ON	OFF	OFF	PELCO-D, 9600 bps
OFF	ON	OFF	PELCO-P, 4800 bps
ON	ON	0FF	PELCO-P, 9600 bps
	Others		Reserved

- If you want to control using DVR or P/T controller, their protocol must be identical to camera. Otherwise, you can not control the camera.
- If you changed camera protocol by changing DIP S/W, the change will be effective after you reboot the camera.
- Factory default of protocol is "Pelco-D, 2400 bps".

### **■** Termination Switch Setting



Termination switch(Pin 4) is used in cases listed below.

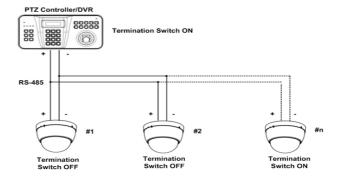
# Long-distance communication between the controller and the camera (1-to-1 connection)

When the connecting distance between the two units is especially long, communication errors may occur due to the impedance of transmission cable. In this case, set the termination switch of both units to ON.

### Controlling multiple cameras (Multiple connection)

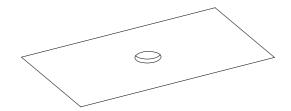
The camera may not operate correctly if multiple cameras are connected and controlled. In this case, set the termination switch of the controller and the last connected camera to ON and the switch of other cameras is OFF.

### Ex) Using the Terminating Resistance



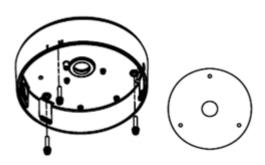
# **Direct Installation on the Ceiling**

- 1) To pass cables to upside of ceiling, please, make about 2) Detach the marked part from the rubber gasket and 50~60mm hole on the ceiling panel.
  - srew the surface mount bracket to the ceiling with fixing screws.



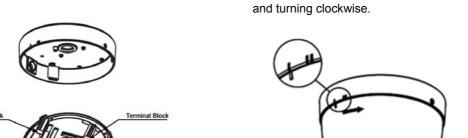


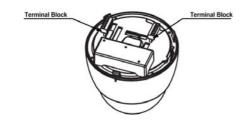
You can use "Guide Pattern" for the making holes.



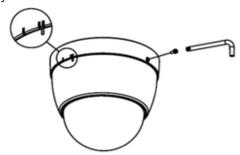
with the molding lines on each part being aligned

- 3 Wire cables to terminal block and connect the terminal blocks to main unit.
- 4 Insert the main body into the surface mount bracket



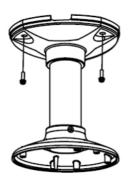


5 Insert the fixing screw tightly and detach the protection vinyl from dome cover.



# **Installation using Pendant Mount Bracket**

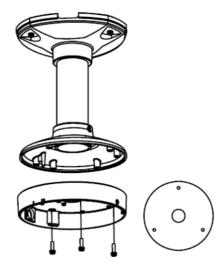
① Screw pendant mount to ceiling with screws.



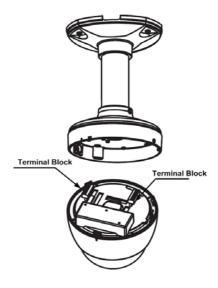


You can use "Guide Pattern" for the making holes.

② Detach the marked part from the rubber gasket and screw the mounting base to the pendant mount bracket with fixing screws.

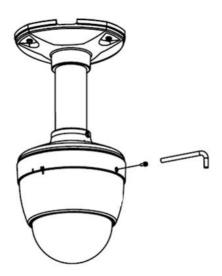


- ③ Wire cables to terminal block and connect the terminal blocks to main unit.
- Insert the main body into the pendant mount bracket with the molding lines on each part being aligned and turning clockwise.



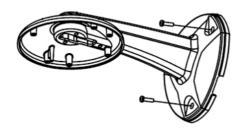


(5) Insert the fixing screw tightly and detach the protection vinyl from dome cover.



# **Installation using Wall Mount Bracket**

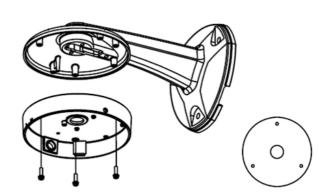
① Screw wall mount bracket to wall with 3 screws.



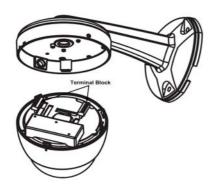


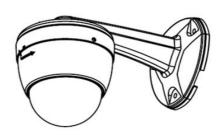
You can use "Guide Pattern" for the

② Detach the marked part from the rubber gasket and srew the mounting base to the wall mount bracket with fixing screws.

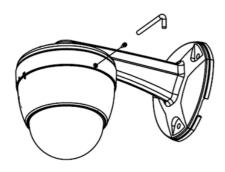


- ③ Wire cables to terminal block and connect the terminal blocks to main unit.
- (4) Insert the main body into the wall mount bracket with the molding lines on each part being aligned and turning clockwise.

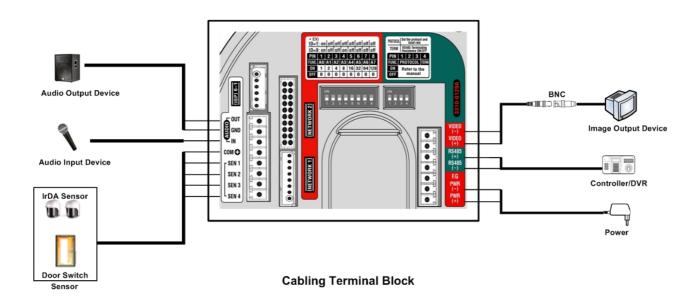




(5) Insert the fixing screw tightly and detach the protection vinyl from dome cover.



# Cabling



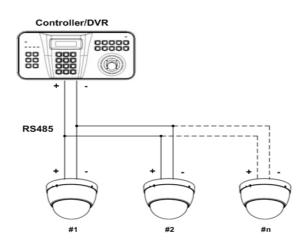
### **■** Power Connection

 Please, check the voltage and current capacity of rated power carefully. Rated power is indicated in the back of main unit.

Rated Power	Input Voltage Range	Current Consumption		
DC 12V	DC 11V ~ 18V	1 A		
AC 24V AC 17V ~ 29V		0.8 A		

# ■ RS-485 Communication

• For PTZ control, connect this line to keyboard and DVR. To control multiple cameras at the same time, RS-485 communication lines of them is connected in parallel as shown below.



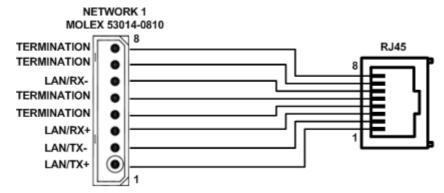
- Audio Input/Output Connection (Reserved for network model)
  - Connection with audio input/output device.
- **■** Video Connection
  - Connect with BNC coaxial cable
- Network Connection (Reserved for network model)

Notice) Network model is now preparing.

NETWORK 1

Connect with LAN cable.

If LAN cable is not connected properly, This product can not be operate.

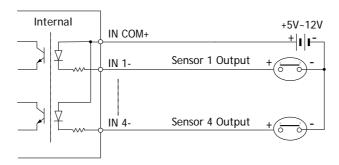


• NETWORK 2 (Reserved for supplier.)

DO NOT CONNECTED ANY DEVICE.

# ■ Alarm Input Connection

# Sensor Input



Before connecting sensors, check driving voltage and output signal type of the sensor. Since output signal types of the sensors are divided into Open Collector and Voltage Output type in general, the cabling must be done properly after considering these typed.

Signal	Description	
IN COM+	Connect (+) cable of electric power source for Sensors to this port as shown in the circuit above.	
IN1-, IN2-, IN3-, IN4-	Connect output of sensors for each port as shown in the circuit above.	

If you want to use Alarm Input, the types of sensor must be selected in OSD menu. The sensor types are Normal Open and Normal. If sensor type is not selected properly, the alarm can be activated reversely.

Normal Open	Output Voltage is high state when sensor is activated
Normal Close	Output Voltage is high state when sensor is not activated

# Check points before operation

- Before power is applied, please check the cables carefully.
- The camera ID of the controller must be identical to that of the target camera. The camera ID can be checked by reading DIP switch of the camera.
- If your controller supports multi-protocols, the protocol must be changed to match to that of the camera.
- If you changed camera protocol by changing DIP switch, the change will be effective after you reboot the camera.
- Since the operation method can be different for each controller available, refer to the manual for your controller
  if camera can not be controlled properly. The operation of this manual is based on the standard Pelco<sup>®</sup>
  Controller.

# **Preset and Pattern Function Pre-Check**

- Check how to operate preset and pattern function with controller or DVR in advance to operate camera function fully when using controller or DVR.
- Refer to the following table when using standard Pelco® protocol controller.

<go preset=""></go>	Preset> Input [Preset Number] and press [Preset] button shortly.	
<set preset=""></set>	Input [Preset Number] and press [Preset] button for more than 2 seconds.	
<run pattern=""></run>	Input [Pattern Number] and press [Pattern] button shortly.	
<set pattern=""> Input [Pattern Number] and press [Pattern] button for more than 2 seconds.</set>		

• If controller or DVR has no pattern button or function, use shortcut keys with preset numbers. For more information, refer to "Reserved Preset" in this manual.

# Starting OSD Menu

• Function Using the OSD menu, Preset, Pattern, Swing, Group and Alarm Input function can be

configured for each application.

• Enter Menu <Go Preset> [95]

### **Reserved Preset**

• Description Some Preset numbers are reserved to special functions.

• Function <Go Preset> [95] Enters into OSD menu.

<Go Preset> [131~134] Runs Pattern Function 1 ~ 4
<Go Preset> [141~148] Runs Swing Function 1 ~ 8
<Go Preset> [151~158] Runs Group Function 1 ~ 8

### **Preset**

• Function Max. 127 positions can be stored as Preset position. The Preset number can be assigned

from 1 to 128, but 95 is reserved for starting OSD menu.

Camera characteristics (i.e. White Balance, Auto Exposure) can be set up independently for each preset. Label should be blank and "Camera Adjust" should be set to "GLOBAL" as

default. All characteristics can be set up in OSD menu.

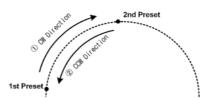
Set Preset <Set Preset> [1~128]Run Preset <Go Preset> [1~128]

• Delete Preset To delete Preset, use OSD menu.

# **Swing**

Function

By using Swing function, you can make camera to move between 2 Preset positions repeatedly. When swing function runs, camera moves from the preset assigned as the 1st point to the preset assigned as the 2nd point in CW(Clockwise) direction. Then camera moves from the preset assigned as the 2nd point to the preset assigned as the 1st point in CCW(Counterclockwise) direction.



In case that the preset assigned as the 1st point is same as the preset assigned as the 2nd point, camera turns on its axis by 360° in CW(Clockwise) direction and then it turns on its axis by 360° in CCW(Counterclockwise) direction. Speed can be set up from 1°/sec to 180°/sec.

- Set Swing To set Swing, use OSD menu.
- Run Swing Method 1) <Run Pattern> [Swing NO.+10]

ex) Run Swing 3 : <Run Pattern> [13]

- Method 2) <Go Preset> [Swing NO + 140]
- ex) Run Swing 3 : <Go Preset>[143]

- Delete Swing
- To delete Swing, use OSD menu.

### **Pattern**

• Function Pattern Function is that a camera memorizes the path (mostly curve path) by joystick of

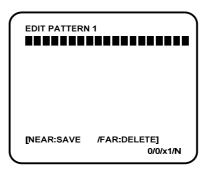
controller for assigned time and revives the path exactly as it memorized.

4 Patterns are available and Maximum 1200 communication commands can be stored in a pattern.

• Set Pattern Pattern can be created by one of following two methods.

Method 1) <Set Pattern> [Pattern NO.]

Pattern editing screen is displayed as bellow.



- Movement by Joystick and preset movement can be memorized in a pattern.
- The rest memory size is displayed in progress bar.
- To save the recording, press NEAR key and to cancel, press FAR key.

Method 2) OSD Using OSD Menu: See the section "How to use OSD Menu".

• Run Pattern Method 1) <Run Pattern> [Pattern NO.] ex) Run Pattern 2 : <Run Pattern> [2]

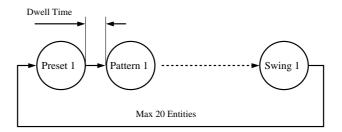
Method 2) <Go Preset> [Pattern NO+130] ex) Run Pattern 2 : <Go Preset>[132]

• Delete Pattern To delete Pattern, use OSD menu.

# Group

Function

The group function allows running sequence of Presets, Pattern and/or Swings. Max 8 group can be stored. Each group can have max 20 action entities which can be preset, pattern or swing. Preset speed can be set up and the repeat number of Pattern & Swing can be set up in Group setup. Dwell time between actions can be set up also.



• Set Group Use OSD Menu to create a Group.

• Run Group Method 1) <Run Pattern> [Group NO.+20]

ex) Run Group 7 : <Run Pattern> [27]

Method 2) <Go Preset>[Group NO+150]

ex) Run Group 7 : <Go Preset>[157]

• Delete Group To delete Group, use OSD menu.

# **Other Functions**

Power Up Action

This function enables to resume the last action executed before power down. Most of actions such as Preset, Pattern, Swing and Group are available for this function but Jog actions are not available to resume.

Auto Flip

In case that tilt angle arrives at the top of tilt orbit (90°), zoom module camera keep moving to opposite tilt direction (180°) to keep tracing targets. As soon as zoom module camera passes through the top of tilt direction(90°), images should be reversed automatically and  $\boxed{\mathsf{F}}$  appears in screen. If this function is set to OFF, tilt movement range is 0 ~ 95°.

Parking Action

This function enables to locate the camera to specific position automatically if operator doesn't operate the controller for a while. The Park Time can be defined as an interval from 1 minute to 4 hours.

Alarm Input

4 Alarm Inputs are used. If an external sensor is activated, camera can be set to move to corresponding preset position. It is noted that the latest alarm input is effective if multiple sensors are activated.

Privacy Zone Mask

To protect privacy, Max. 4 Privacy Masks can be created on the arbitrary position to hide objects such as windows, shops or private house. With Spherical Coordinates system, powerful Privacy Zone Mask function is possible.

GLOBAL/LOCAL
 Image Setup

WB(White Balance) and AE(Auto Exposure) can be set up independently for each preset. There are 2 modes, "Global" mode & "Local" mode. The Global mode means that WB or AE can be set up totally and simultaneously for all presets in "ZOOM CAMERA SETUP" menu. The Local mode means that WB or AE can be set up independently or separately for each preset in each preset setup menu. Each Local WB/AE value should activate correspondingly when camera arrives at each preset location.

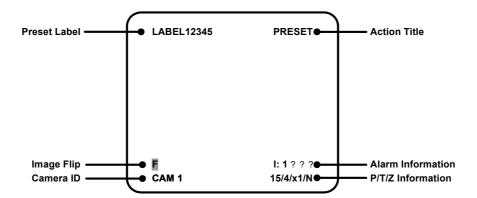
During jog operation, Global WB/AE value should be applied. All Local WB/AE value do not change although Global WB/AE value changes.

SemiAuto Focus

This mode exchanges focus mode automatically between Manual Focus mode and Auto Focus mode by operation. Manual Focus mode activates in preset operation and Auto Focus mode activates during jog operation. With Manual mode at presets, Focus data is memorized in each preset in advance and camera calls focus data in correspondence with presets as soon as camera arrives at a preset. It should shorten time to get focuses.

Focus mode changes to Auto Focus mode automatically when jog operation starts.

# **OSD Display of Main Screen**



P/T/Z Information
 Current Pan/Tilt angle in degree, zoom magnification and a compass direction.

Camera ID
 Current Camera ID(Address).

Action Title
 Followings are possible Action Titles and their meaning.

"SET PRESET xxx" When Preset xxx is stored

"PRESET xxx" When camera reach to Preset xxx

"PATTERN  $\times$ " When Pattern  $\times$  is in action "SWG $\times$ /PRESET  $\times\times\times$ " When Swing  $\times$  is in action

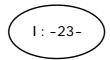
"UNDEFINED" When undefined function is called to run

Preset Label The Label stored for specific Preset.

• Alarm Input This information shows current state of Alarm Input. If an Input point is **ON** state it will show a number corresponding to each point. If an Input point is **OFF** state,

'-' will be displayed.

Ex) Point 2 & 3 of inputs are ON, OSD will show as below



• Image Flip Shows that images are currently reversed by Auto Flip Function.

# **General Rules of Key Operation for Menu**

- The menu items surrounded with < > always has its sub menu.
- For all menu level, to go into sub menu, press NEAR key.
- To go to up-one-level menu, press FAR key.
- To move from items to item in the menu, use joystick in the UP/DOWN or LEFT/RGHT.
- To change a value of an item, use **UP/DOWN** of the joystick in the controller.
- Press NEAR key to save values and Press FAR key to cancel values.

### Main Menu

SPEED	DOME	CAMERA

SYSTEM INFORMATION)
(DISPLAY SETUP)
(DOME CAMERA SETUP)

(SYSTEM INITIALIZE)

EXIT

• System Information Displays system information and configuration.

• Display Setup Enable/Disable of OSD display on Main

Screen.

• Dome Camera Setup Configure various functions of this

camera.

• System Initialize Initializes system configuration and sets

all data to factory default configuration

# **Display Setup**

This menu defines Enable/Disable of OSD display on Main Screen. If an item is set to be AUTO, the item is displayed only when the value of it is changed.

• Camera ID [ON/OFF]

• PTZ Information [ON/OFF/AUTO]

• Action Title [ON/OFF/AUTO]

• Preset Label [ON/OFF/AUTO]

		`
D	ISPLAY SETUP	
	CAMERA ID	ON
	PTZ INFORMATION	AUTO
	ACTION TITLE	AUTO
	PRESET LABEL	AUTO
	ALARM INPUT	AUTO
	(SET NORTH DIREC	TION)
	(PRIVACY ZONE)	
	BACK	
	FXIT	
	EAH	

# ■ Compass Direction Setup

SET NORTH DIRECTION

MOVE TO TARGET POSITION (NEAR:SAVE /FAR:CANCEL)

Set North to assign compass direction as criteria. Move camera and press  ${\it NEAR}$  button to save.

# **Privacy Zone Mask Setup**

PRIVACY ZONE

MASK NO

UNDEFINED

DISPLAY
CLEAR MASK
(EDIT MASK)

BACK
EXIT

Select area in image to mask.

● Mask No [1~4]

Select Mask number. If the selected mask has already data, camera moves as it was set. Otherwise, "UNDEFINED" will be

displayed under "Mask NO".

• Display [ON/OFF]

Sets if camera makes mask shows or not

on images.

• Clear Mask [CANCEL/OK]

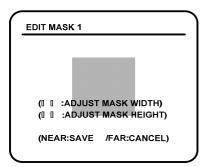
Deletes data in the selected mask NO.

### ■ Privacy Zone Area Setup



Move camera to area to mask. Then the menu to adjust mask size will be displayed.

# ■ Privacy Zone Size Adjustment



Adjust mask size. Use joystick or arrow buttons to adjust mask size.

- $\longleftrightarrow$  (Left/Right) Adjusts mask width.
- ↑ ↓ (Up/Down) Adjusts mask height.

### **Zoom Camera Setup**

### ZOOM CAMERA SETUP

FOCUS MODE SEMIAUTO
DIGITAL ZOOM ON
LINE LOCK OFF
IMAGE FLIP OFF
(WHITE BALANCE SETUP)
(AUTO EXPOSURE SETUP)

BACK EXIT Setup the general functions of zoom camera module.

• Focus Mode [AUTO/MANUAL/SEMIAUTO]

Sets camera focus mode.

O <u>SEMIAUTO Mode</u>

This mode exchanges focus mode automatically between Manual Focus mode and Auto Focus mode. Manual Focus mode activates in preset operation and Auto Focus mode activates when jog operation starts.

With Manual mode at presets, Focus data is memorized in each preset in advance and camera calls focus data in correspondence with presets as soon as camera arrives at a preset.

• Digital Zoom [ON/OFF]

Sets digital zoom function to ON/OFF. If this is set to OFF, optical zoom function runs but zoom function stops at the end of optical zoom magnification.

• Line Lock [ON/OFF]

If Line lock sync is ON, video signal is synchronized with AC power. Video can be fluctuated after setting is changed.

# ■ White Balance Setup

• WB Mode [AUTO/MANUAL]

In Manual mode, Red and Blue level can be set up manually

• Red Adjust [10~60]

• Blue Adjust [10~60]

# Auto Exposure Setup

Α	AE SETUP II GLOBAL				
0	BACKLIGHT	OFF			
	DAY/NIGHT	(AUTO2)			
	BRIGHTNESS	25			
	IRIS	AUTO			
	SHUTTER	ESC			
	AGC	HIGH			
	SSNR	MIDDLE			
	SENSIUP	(AUTO)			
	BACK				
	EXIT				
_					

• Backlight [ON/OFF]

Sets Backlight Compensation

• Day/Night [AUTO1/AUTO2(0~255)/DAY/NIGHT]

AUTO1 exchanges Day/Night mode faster than AUTO2. You are able to adjust Day/Night sensitive level if you have selected AUTO2 mode. If Day&Night sensitive level has the higher value, it excute that change Day&Night in the lower luminance.

• Brightness [0~100]

Adjusts brightness of images. Iris, Shutter Speed and Gain are adjusted automatically in correspondence with this

value.

• IRIS [AUTO/MANUAL(0~100)]

If Iris is set to Auto, Iris should have highest priority in adjusting AE and Shutter Speed should be fixed.

If Iris is set to Manual, Iris should be fixed and Iris has lower priority in adjusting AE, in comparison with others.

• Shutter Speed [ESC/A.Flicker/Manual(×128~1/120000

sec)]

If Iris is set to Manual and Shutter Speed is set to ESC, Shutter Speed should have highest priority. If Shutter Speed is set to A.Flicker, to remove Flicker, Shutter Speed should be set to 1/100 sec. for NTSC and

1/120 for PAL.

• AGC [OFF/NORMAL/HIGH]

Enhances image brightness automatically in case that luminance level of image

signal is too low.

• SSNR [OFF/LOW/MIDDLE/HIGH]

Enhances images by deducting noises when gain level of images is too high.

**Motion Setup** 

### **MOTION SETUP**

MOTION LOCK OFF **PWR UP ACTION** ON **AUTO FLIP** ON JOG MAX SPEED 120/SEC INVERSE JOG DIRECTION **FRZ IN PRESET** OFF (PARKING ACTION SETUP) (ALARM INPUT SETUP) BACK **EXIT** 

Setup the general functions of Pan/Tilt motions.

 Motion Lock [ON/OFF]

> If Motion Lock is set to ON, it is impossible to set up and delete Preset, Swing, Pattern and Group. It is possible only to run those functions. To set up and delete those functions, enter into OSD menu.

[ON/OFF] • Power Up Action

Refer to "Other Functions" section.

• Auto Flip [ON/OFF]

Refer to "Other Functions" section.

 Jog Max Speed  $[1^{\circ}/\text{sec} \sim 360^{\circ}/\text{sec}]$ 

> Sets maximum jog speed. Jog speed is inversely proportional to zoom magnification. As zoom magnification

goes up, pan/tilt speed goes down.

• Jog Direction [INVERSE/NORMAL]

> If you set this to 'Inverse', the view in the screen is moving same direction with jog tilting. If 'Normal' is selected, the view in

the screen is moving reversely.

• Freeze in Preset [ON/OFF]

> At start point of preset movement, camera starts freezing the image of start point. Camera keeps displaying the image of start point during preset movement and does not display the images which camera gets during preset movement. As soon as camera stops at preset end point, camera starts displaying live images which it gets at preset end point.

> This function availability should be

different by models.

### **Parking Action Setup**

<u>P</u> .	ARKING ACTION SETUP	
0	PARK ENABLE WAIT TIME PARK ACTION	OFF 00:10:00 HOME
	TARK ACTION	TIOME
	BACK	
	EXIT	

If Park Enable is set to ON, camera runs assigned function automatically if there is no PTZ command during assigned "Wait Time".

- Park Enable [ON/OFF]
- Wait Time [1 minute ~ 4 hour]

The time is displayed with "hh:mm:ss" format and you can change this by 1 min

unit.

• Park Action [HOME/PRESET/PATTERN/SWING/GROUP]

O <u>HOME</u>

Camera moves to home nosition if there is

### ■ Alarm Input Setup

Α	ALARM INPUT SETUP					
0	ALARM1 TYPE	N.OPEN				
	ALARM2 TYPE	N.OPEN				
	ALARM3 TYPE	N.OPEN				
	ALARM4 TYPE	N.OPEN				
	ALARM1 ACT	NOT USED				
	ALARM2 ACT	NOT USED				
	ALARM3 ACT	NOT USED				
	ALARM4 ACT	NOT USED				
	BACK					
	EXIT					
_						

Match the Alarm sensor input to one of Preset positions. If an external sensor is activated, camera will move to corresponding preset position when this item is predefined.

● Alarm × Type [Normal OPEN/Normal CLOSE]

Sets sensor input type.

• Alarm × Action [NOT USED/PRESET 1~128]

Assign counteraction Preset position to

each Alarm input.

# **Preset Setup**

• Preset Number [1~128]

If a selected preset is already defined, camera moves to pre-defined position and preset characteristics such as Label and

Relay Outputs show on monitor. If a selected preset is not defined, "UNDEFINED"

<u> </u>	RESET SETUP	
0	PRESET NO.	1 UNDEFINED
	CLR PRESET	CANCEL
	(EDIT SCENE)	
	(EDIT LABEL) CAM ADJUST	GLOBAL
	BACK EXIT	

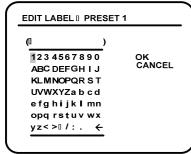
# ■ Edit Preset Scene

EDIT SCENE PRESET 1

MOVE TO TARGET POSITION (NEAR:SAVE /FAR:CANCEL)

- ,1 Using Joystick, move camera to desired position.
- ,2 By pressing **NEAR** key, save current PTZ data.
- ,3 Press FAR key to cancel.

## **■** Edit Preset Label



① Edits label to show on monitor when camera arrives at presets. In Edit Label menu, a reverse rectangular is cursor. As soon as finishing selecting alphabet, cursor moves to the next digit.

Current Cursor Position

2 Using **LEFT/RIGHT/UP/DOWN** of joystick, move to an appropriate character from the Character set. To choose that character, press the **NEAR** key.

ABC DEFGH I J
KLM NOPQR S T
UVW XYZa b c d
e fg h i j k I m n
opq r s t u v w x
yz < >?/:..

If you want to use blank, choose Space character (" "). If you want to delete a character before, use back space character ("  $\leftarrow$ ").

③ If you complete the Label editing, move cursor to "OK" and press **NEAR** key to save completed label. To abort current change, move cursor to "Cancel" and press **NEAR** key.

### **Swing Setup**

●Swing Number [1~8]

Selects Swing number to edit. If a selected Swing has not defined, "NOT USED" is displayed in 1st Position and 2nd Position

• 1st Position [PRESET 1~128]

2nd Position Set up the 2 position for Swing function. If

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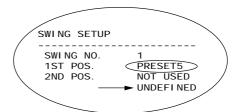
4. MENU

SWING SETUP

SWING NO. 1
1ST POS. NOT USED
2ND POS. NOT USED

SWING SPEED 30/SEC
CLEAR SWING CANCEL

BACK
EXIT



# **Pattern Setup**

• Pattern Number

[1~4]

Selects Pattern number to edit.

If a selected pattern number is not defined, "UNDEFINED" will be displayed under selected pattern number.

PATTERN SETUP

PATTERN NO. 1
UNDEFINED
CLR PATTERN
(EDIT PATTERN)

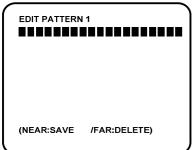
BACK
EXIT

### ■ Edit Pattern

EDIT PATTERN 1

MOVE TO START POSITION
(NEAR:START /FAR:CANCEL)

① By using Joystick, move to start position with appropriate zoom. To start pattern recording, press **NEAR** key. To exit this menu, press **FAR** key.



- ② Move camera with joystick of controller or run preset function to memorize the path (mostly curve path) in a selected pattern. The total memory size and the rest memory size is displayed in the form of bar. Maximum 1200 communication commands can be stored in a pattern.
- ③ To save data and exit, press **NEAR** key. To cancel recording and delete record data, press **FAR** key.

# **Group Setup**

GROUP SETUP

GROUP NO.

CLEAR GROUP
(EDIT GROUP)

BACK
EXIT

• Group Number [1~8]

Selects Group number to edit.

If a selected Group number is not defined, "UNDEFINED" will be displayed under selected

Group number.

• Clear Group [CANCEL/OK]

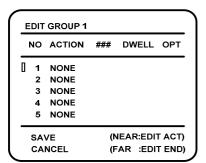
Deletes data in current Group

• Edit Group Starts editing Group.

### **■** Edit Group

	EDIT	GROUP 1		
	NO	ACTION	###	DWELL OPT
	1	NONE		
	2	NONE		
	3	NONE		
	4	NONE		
	5	NONE		
•	SA	VE		
	CA	NCEL		(NEAR:EDIT)

① Press **NEAR** key in "NO" list to start Group setup.

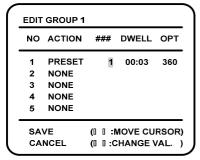


② Note that MAX. 20 Functions are allowed in a Group. Move cursor up/down and press **NEAR** key to set up.

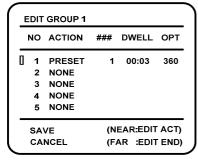
_	EDIT	GROUP 1				`
	NO	ACTION	##	#	DWELL	ОРТ
	1	NONE				
	2	NONE				
	3	NONE				
	4	NONE				
	5	NONE				
•	SAVE		(0	0	:MOVE CL	JRSOR)
	CANCEL		<b>(</b> 0	0 :	CHANGE	VAL. )

Set up Action, Dwell time and Option. Note that selected item is displayed in reverse. Move cursor LEFT/RIGHT to select items and move cursor UP/DOWN to change each value.

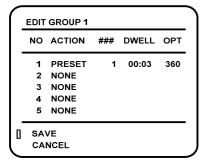
Action ### [NONE/PRESET/SWING/PATTERN]
 DWELL [0 second ~ 4 minutes]
 Sets Dwell Time between functions
 OPT Option. It should be preset speed when preset is set in Action. It should be the number of repeat when Pattern or Swing is selected in Action



4 Set up items such as Action, ###, Dwell and OPT.



(§) After finishing setting up a Action, press **NEAR** key to one-upper-level menu(Step ②). Move cursor **UP/DOWN** to select Action number and repeat Step ② ~ Step ④ to edit selected Group.



**6** After finishing setting up all Actions, press **FAR** key to exit. Then cursor should be moved to "SAVE". Press **NEAR** key to save data.

# **System Initialize**

S	YSTEM INITIALIZE	
0	CLEAR ALL DATA LCLR DISPLAY SET CLR CAMERA SET CLR MOTION SET LCLR EDIT DATA REBOOT CAMERA REBOOT SYSTEM	NO NO NO NO NO NO
	BACK EXIT	

• Clear All Data Deletes all configuration data such as display, camera, motion setup and so on.

• Clear Display Set Initializes Display Configuration

• Clear Camera Set Initializes Camera Configuration

• Clear Motion Set Initializes Motion Configuration

• Clear Edit Data Deletes Preset Data, Swing Data, Pattern

Data and Group Data

• Reboot Camera Reboots Zoom Camera module

• Reboot System Reboots Speed Dome Camera

# ■ Initial Configuration Table

Display Configuration		Camera Configuration	
Camera ID ON		Focus Mode	SemiAuto
PTZ Information	AUTO	Digital Zoom	ON
Action Title	AUTO	Line Lock	OFF
Preset Label	AUTO	Image Flip	OFF
Alarm Input	AUTO	White Balance	AUTO
North Direction	Pan 0°	Backlight	OFF
Privacy Zone	Undefined	Day&Night	AUTO2
		Brightness	25
		Iris	AUTO
Motion Configuration	Motion Configuration		ESC
Motion Lock	OFF	AGC	HIGH
Power Up Action	ON	SSNR	MIDDLE
Auto Flip	ON	SENS-UP	AUTO (4 Frame)
Jog Max Speed 120°/sec		● User Edit Data	
Jog Direction	INVERSE	Preset 1~128	Undefined
Freeze In Preset	OFF	Swing 1~8	Undefined
Park Action	OFF	Pattern 1~4	Undefined
Alarm Action OFF		Group 1~8	Undefined

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# x10 Zoom Model

Model		x10 Zoom Model				
Video Signal System		NTSC	PAL			
	CCD	1/4" Interline Transfer CCD				
	Max. Pixels	811(H)×508(V) 410K	795(H)×596(V) 470K			
	Effective Pixels	768(H)×494(V) 380K	752(H)×582(V) 440K			
	Horizontal Res.	500 TV Line(Color), 570 TV Line(B/W)				
	S/N Ratio	50 dB (AGC Off)				
	Zoom	×10 Optical Zoom, ×10 Digital Zoom				
	Focal length	F1.8, f=3.8~38mm				
	Min. illumination	0.7 Lux (Color) / 0. 02 Lux (B/W), 50 IRE				
Camera	Day & Night	Auto / Da	ay / Night(ICR)			
	Focus	Auto / Ma	nual / SemiAuto			
	Iris	Auto	o / Manual			
	Shutter Speed	x128 ~	1/120,000 sec			
	AGC	Norma	al / High / Off			
	White Balance	Auto / Manual(Re	d, Blue Gain Adjustable)			
	BLC	Low / Middle / High / Off				
	Flickerless	Selectable				
	SSNR	Low / Mic	ddle / High / Off			
	Range	Pan : 360°(Endless)				
		Tilt: 180° (Auto	o-Flip), 95° (Normal)			
	Pan/Tilt Speed	Preset: 360°/sec				
		Manual: 0.05 ~ 360°/sec (proportional to zoom)				
Pan/Tilt		Swing: 1~ 180°/sec				
ran/int	Preset	127 Preset (Label, Camera Image Setting)				
	Pattern	4 Pattern, 1200 commands(about 5 minute)/Pattern				
	Swing	8 Swing				
	Group	8 Group (20 action entities per Group)				
	Other Functions	Auto Flip, Auto Parking, Power Up Action etc.				
	Communication	RS-485				
	Protocol	Pelco-D, Pelco-P selectable				
	Privacy Zone	4 Zone				
	Alarm Input	4 Input				
	OSD	Menu / PTZ information etc				
General	Rated Power**	DC Power Model: [	OC 12V / 1.0A			
		AC Power Model: A	AC 24V / 0.8A			
	Dimension	Dome : 🦃	Ø115			
	Dillicipion	Housing: 6	Ø147.5 × 141(H) mm			
	Weight	about 1 Kg				
	Operating Temp.	0°0	C ~ 40°C			

<sup>\*</sup> Specifications of this product can be subjected to change without notice.

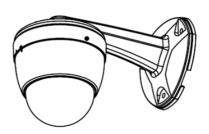
# ■ Appearance



• Main Unit



Pendant

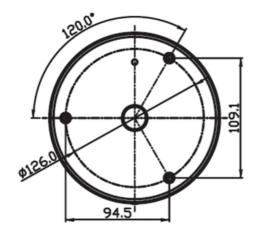


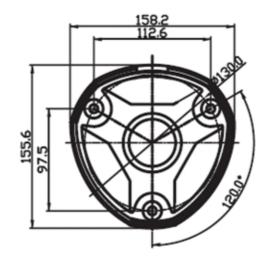
• Wall Mount

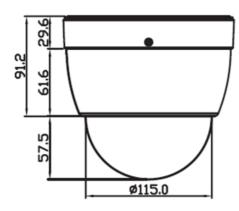
<sup>\*\*</sup> Check the voltage and current capacity of rated power carefully.

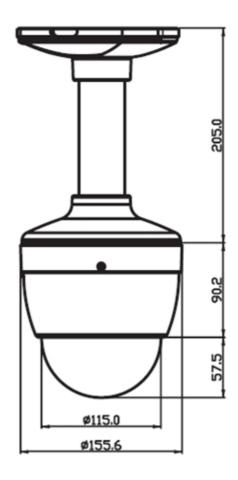
# **Dimension**

- Main Unit & Surface Mount Bracket
- Ceiling Mount Bracket

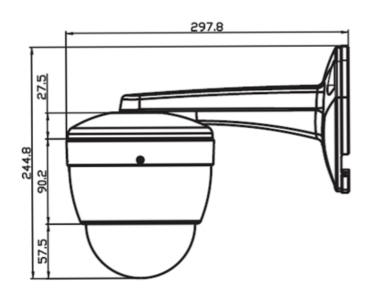


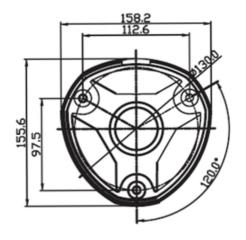






# Wall Mount Bracket





Unit (mm)